

Package ‘units’

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Title Measurement Units for R Vectors

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Description Support for measurement units in R vectors, matrices and arrays: automatic propagation, conversion, derivation and simplification of units; raising errors in case of unit incompatibility. Compatible with the POSIXct, Date and difftime classes. Uses the UNIDATA udunits library and unit database for unit compatibility checking and conversion. Documentation about 'units' is provided in the paper by Pebesma, Mailund & Hiebert (2016, <doi:10.32614/RJ-2016-061>), included in this package as a vignette; see 'citation(`units`)' for details.

SystemRequirements udunits-2

License GPL-2

URL <https://github.com/r-quantities/units/>

BugReports <https://github.com/r-quantities/units/issues/>

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as_difftime	<i>convert units object into difftime object</i>
-------------	--

Description

convert units object into difftime object

Usage

```
as_difftime(x)
```

Arguments

x object of class units

Examples

```
t1 = Sys.time()
t2 = t1 + 3600
d = t2 - t1
du <- as_units(d)
dt = as_difftime(du)
class(dt)
dt
```

boxplot.units

boxplot for unit objects

Description

boxplot for unit objects

Usage

```
## S3 method for class 'units'
boxplot(x, ..., horizontal = FALSE)
```

Arguments

x	object of class units, for which we want to plot the boxplot
...	parameters passed on to boxplot.default
horizontal	logical indicating if the boxplots should be horizontal; default FALSE means vertical boxes.

Examples

```
units_options(parse = FALSE) # otherwise we break on the funny symbol!
u = set_units(rnorm(100), degree_C)
boxplot(u)
```

deparse_unit

deparse unit to string in product power form (e.g. km m-2 s-1)

Description

deparse unit to string in product power form (e.g. km m-2 s-1)

Usage

```
deparse_unit(x)
```

Arguments

x object of class units

Value

length one character vector

Examples

```
u = as_units("kg m-2 s-1", implicit_exponents = TRUE)
u
deparse_unit(u)
```

drop_units	<i>Drop Units</i>
------------	-------------------

Description

Drop units attribute and class.

Usage

```
drop_units(x)

## S3 method for class 'units'
drop_units(x)

## S3 method for class 'data.frame'
drop_units(x)

## S3 method for class 'mixed_units'
drop_units(x)
```

Arguments

x an object with units metadata.

Details

Equivalent to `units(x) <- NULL`, or the pipe-friendly version `set_units(x, NULL)`, but `drop_units` will fail if the object has no units metadata. Use the alternatives if you want this operation to succeed regardless of the object type.

A `data.frame` method is also provided, which checks every column and drops units if any.

Value

the numeric without any units attributes, while preserving other attributes like dimensions or other classes.

Examples

```
x <- 1
y <- set_units(x, m/s)

# this succeeds
drop_units(y)
set_units(y, NULL)
set_units(x, NULL)

## Not run:
# this fails
drop_units(x)

## End(Not run)

df <- data.frame(x=x, y=y)
df
drop_units(df)
```

hist.units

histogram for unit objects

Description

histogram for unit objects

Usage

```
## S3 method for class 'units'
hist(x, xlab = NULL, main = paste("Histogram of", xname), ...)
```

Arguments

x	object of class units, for which we want to plot the histogram
xlab	character; x axis label
main	character; title of histogram
...	parameters passed on to hist.default

Examples

```
units_options(parse = FALSE) # otherwise we break on the funny symbol!
u = set_units(rnorm(100), degree_C)
hist(u)
```

install_conversion_constant

Install a conversion constant or offset between user-defined units.

Description

Tells the units package how to convert between units that have a linear relationship, i.e. can be related on the form $y = \alpha x$ (constant) or $y = \alpha + x$ (offset).

Usage

```
install_conversion_constant(from, to, const)
```

```
install_conversion_offset(from, to, const)
```

Arguments

from	String for the symbol of the unit being converted from.
to	String for the symbol of the unit being converted to. One of from and to must be an existing unit name.
const	The constant α in the conversion.

Details

This function handles the very common case where units are related through a linear function, that is, you can convert from one to the other as $y = \alpha x$. Using this function, you specify that you can go from values of type from to values of type to by multiplying by a constant, or adding a constant.

install_symbolic_unit *Define new symbolic units*

Description

Adding a symbolic unit allows it to be used in as_units, make_units and set_units. No installation is performed if the unit is already known by udunits.

Usage

```
install_symbolic_unit(name, warn = TRUE, dimensionless = TRUE)
```

```
remove_symbolic_unit(name)
```

Arguments

name	a length 1 character vector that is the unit name or symbol.
warn	warns if the supplied unit symbol is already a valid unit symbol recognized by udunits.
dimensionless	logical; if TRUE, a new dimensionless unit is created, if FALSE a new base unit is created. Dimensionless units are convertible to other dimensionless units (such as rad), new base units are not convertible to other existing units.

Details

install_symbolic_unit installs a new dimensionless unit; these are directly compatible to any other dimensionless unit. To install a new unit that is a scaled or shifted version of an existing unit, use install_conversion_constant or install_conversion_offset directly.

install_unit	<i>Define or remove units</i>
--------------	-------------------------------

Description

Installing new symbols and/or names allows them to be used in as_units, make_units and set_units. Optionally, a relationship can be defined between such symbols/names and existing ones (see details and examples).

Usage

```
install_unit(symbol = character(0), def = character(0), name = character(0))
```

```
remove_unit(symbol = character(0), name = character(0))
```

Arguments

symbol	a vector of symbols to be installed/removed.
def	either <ul style="list-style-type: none"> • an empty definition, which defines a new base unit; • "unitless", which defines a new dimensionless unit; • a relationship with existing units (see details for the syntax).
name	a vector of names to be installed/removed.

Details

At least one symbol or name is expected, but multiple symbols and/or names can be installed (and thus mapped to the same unit) or removed at the same time. The def argument enables arbitrary relationships with existing units using UDUNITS-2 syntax:

String Type	Using Names	Using Symbols	Comment
-------------	-------------	---------------	---------

Simple	meter	m	
Raised	meter ²	m ²	higher precedence than multiplying or dividing
Product	newton meter	N.m	
Quotient	meter per second	m/s	
Scaled	60 second	60 s	
Prefixed	kilometer	km	
Offset	kelvin from 273.15	K @ 273.15	lower precedence than multiplying or dividing
Logarithmic	lg(re milliwatt)	lg(re mW)	"lg" is base 10, "ln" is base e, and "lb" is base 2
Grouped	(5 meter)/(30 second)	(5 m)/(30 s)	

The above may be combined, e.g., "`0.1 lg(re m/(5 s)^2) @ 50`". You may also look at the `<def>` elements in the units database to see examples of string unit specifications.

Examples

```
# define a fortnight
install_unit("fn", "2 week", "fortnight")
year <- as_units("year")
set_units(year, fn) # by symbol
set_units(year, fortnight) # by name
# clean up
remove_unit("fn", "fortnight")

# working with currencies
install_unit("dollar")
install_unit("euro", "1.22 dollar")
install_unit("yen", "0.0079 euro")
set_units(as_units("dollar"), yen)
# clean up
remove_unit(c("dollar", "euro", "yen"))

# an example from microbiology
cfu_symbols <- c("CFU", "cfu")
cfu_names <- c("colony_forming_unit", "ColonyFormingUnit")
install_unit("cell")
install_unit(cfu_symbols, "3.4 cell", cfu_names)
cell <- set_units(2.5e5, cell)
vol <- set_units(500, ul)
set_units(cell/vol, "cfu/ml")
set_units(cell/vol, "CFU/ml")
set_units(cell/vol, "colony_forming_unit/ml")
set_units(cell/vol, "ColonyFormingUnit/ml")
# clean up
remove_unit(c("cell", cfu_symbols), cfu_names)
```


Description

Helper function to apply a function to a units object and then restore the original units.

Usage

```
keep_units(FUN, x, ..., unit = units(x))
```

Arguments

<code>FUN</code>	the function to be applied.
<code>x</code>	first argument of <code>FUN</code> , of class <code>units</code> .
<code>...</code>	optional arguments to <code>FUN</code> .
<code>unit</code>	symbolic unit to restore after <code>FUN</code> .

Details

Provided for incompatible functions that do not preserve units. The user is responsible for ensuring the correctness of the output.

Value

An object of class `units`.

Examples

```
x <- set_units(1:5, m)
keep_units(drop_units, x)
```

<code>load_units_xml</code>	<i>Load a unit system</i>
-----------------------------	---------------------------

Description

Load an XML database containing a unit system compatible with UDUNITS2.

Usage

```
load_units_xml(path = default_units_xml())
```

Arguments

<code>path</code>	a path to a valid unit system in XML format.
-------------------	--

Details

A unit system comprises a root <unit-system> and a number of children defining prefixes (<prefix>) or units (<unit>). See the contents of

```
system.file("share/udunits",package="units")
```

for examples.

Examples

```
# load a new unit system
load_units_xml(system.file("share/udunits/udunits2-base.xml", package="units"))
## Not run:
set_units(1, rad) # doesn't work

## End(Not run)

# reload the default unit system
load_units_xml()
set_units(1, rad) # works again
```

 Math.units

Mathematical operations for units objects

Description

Mathematical operations for units objects

Usage

```
## S3 method for class 'units'
Math(x, ...)
```

Arguments

x	object of class units
...	parameters passed on to the Math functions

Details

Logarithms receive a special treatment by the underlying **udunits2** library. If a natural logarithm is applied to some unit, the result is $\ln(\text{re 1 unit})$, which means *natural logarithm referenced to 1 unit*. For base 2 and base 10 logarithms, the output $\text{lb}(\dots)$ and $\text{lg}(\dots)$ respectively instead of $\ln(\dots)$.

This is particularly important for some units that are typically expressed in a logarithmic scale (i.e., *bels*, or, more commonly, *decibels*), such as Watts or Volts. For some of these units, the

default **udunits2** database contains aliases: e.g., BW (bel-Watts) is an alias of $\lg(\text{re } 1 \text{ W})$; Bm (bel-milliWatts) is an alias of $\lg(\text{re } 0.001 \text{ W})$; BV is an alias of $\lg(\text{re } 1 \text{ V})$ (bel-Volts), and so on and so forth (see the output of `valid_udunits()` for further reference).

Additionally, the **units** package defines B, the *bel*, by default (because it is not defined by **udunits2**) as an alias of $\lg(\text{re } 1)$, unless a user-provided XML database already contains a definition of B, or the `define_bel` option is set to `FALSE` (see `help(units_options)`).

Examples

```
# roundings, cumulative functions
x <- set_units(sqrt(1:10), m/s)
signif(x, 2)
cumsum(x)

# trigonometry
sin(x) # not meaningful
x <- set_units(sqrt(1:10), rad)
sin(x)
cos(x)
x <- set_units(seq(0, 1, 0.1), 1)
asin(x)
acos(x)

# logarithms
x <- set_units(sqrt(1:10), W)
log(x) # base exp(1)
log(x, base = 3)
log2(x)
log10(x)
set_units(x, dBW) # decibel-watts
set_units(x, dBm) # decibel-milliwatts
```

mixed_units

Create or convert to a mixed units list-column

Description

Create or convert to a mixed units list-column

Usage

```
mixed_units(x, values, ...)
```

```
## S3 replacement method for class 'mixed_units'
units(x) <- value
```

Arguments

x	numeric, or vector of class <code>units</code>
values	character vector with units encodings, or list with symbolic units of class <code>mixed_symbolic_units</code>
...	ignored
value	see values

Details

if `x` is of class `units`, values should be missing or of class `mixed_symbolic_units`; if `x` is numeric, values should be a character vector the length of `x`.

Examples

```
a <- 1:4
u <- c("m/s", "km/h", "mg/L", "g")
mixed_units(a, u)
units(a) = as_units("m/s")
mixed_units(a) # converts to mixed representation
```

Ops.units

S3 Ops Group Generic Functions for units objects

Description

Ops functions for units objects, including comparison, product and divide, add, subtract.

Usage

```
## S3 method for class 'units'
Ops(e1, e2)
```

Arguments

e1	object of class <code>units</code> , or something that can be coerced to it by <code>as_units(e1)</code>
e2	object of class <code>units</code> , or something that can be coerced to it by <code>as_units(e2)</code> , or in case of power a number (integer <code>n</code> or <code>1/n</code>)

Details

Users are advised against performing arithmetical operations with temperatures in different units. The **units** package ensure that results 1) are arithmetically correct, and 2) satisfy dimensional analysis, but could never ensure that results are physically meaningful. Temperature units are special because there is an absolute unit, Kelvin, and relative ones, Celsius and Fahrenheit degrees. Arithmetic operations between them are meaningless from the physical standpoint. Users are thus advised to convert all temperatures to Kelvin before operating.

Value

object of class units

Examples

```
a <- set_units(1:3, m/s)
b <- set_units(1:3, m/s)
a + b
a * b
a / b
a <- as_units("kg m-3")
b <- set_units(1, kg/m/m/m)
a + b
a = set_units(1:5, m)
a %% a
a %% set_units(2)
set_units(1:5, m^2) %% set_units(2, m)
a %% a
a %% set_units(2 )
```

plot.units

create axis label with appropriate labels

Description

create axis label with appropriate labels

plot unit objects

Usage

```
make_unit_label(lab, u, sep = units_options("sep"),
  group = units_options("group"), parse = units_options("parse"))
```

```
## S3 method for class 'units'
plot(x, y, xlab = NULL, ylab = NULL, ...)
```

Arguments

lab	length one character; name of the variable to plot
u	vector of class units
sep	length two character vector, defaulting to c("~", "~"), with the white space between unit name and unit symbols, and between subsequent symbols.
group	length two character vector with grouping symbols, e.g. c("(", ")") for parenthesis, or c("", "") for no group symbols
parse	logical; indicates whether a parseable expression should be returned (typically needed for super scripts), or a simple character string without special formatting.

x	object of class units, to plot along the x axis, or, if y is missing, along the y axis
y	object to plot along the y axis, or missing
xlab	character; x axis label
ylab	character; y axis label
...	other parameters, passed on to plot.default

Details

[units_options](#) can be used to set and change the defaults for sep, group and doParse.

Examples

```
oldpar = par(mar = par("mar") + c(0, .3, 0, 0))
displacement = mtcars$disp * as_units("in")^3
# an example that would break if parse were (default) TRUE, since 'in' is a reserved word:
units_options(parse=FALSE)
make_unit_label("displacement", displacement)
units_options(parse=TRUE)
units(displacement) = make_units(cm^3)
weight = mtcars$wt * 1000 * make_units(lb)
units(weight) = make_units(kg)
plot(weight, displacement)
units_options(group = c("(", ")")) # parenthesis instead of square brackets
plot(weight, displacement)
units_options(sep = c("~~~", "~"), group = c("", "")) # no brackets; extra space
plot(weight, displacement)
units_options(sep = c("~", "~~"), group = c("[", "]"))
gallon = as_units("gallon")
consumption = mtcars$mpg * make_units(mi/gallon)
units(consumption) = make_units(km/l)
plot(displacement, consumption) # division in consumption
units_options(negative_power = TRUE) # division becomes ^-1
plot(displacement, consumption)
plot(1/displacement, 1/consumption)
par(oldpar)
```

seq.units

seq method for units objects

Description

seq method for units objects

Usage

```
## S3 method for class 'units'
seq(from, to, by = ((to - from)/(length.out - 1)),
    length.out = NULL, along.with = NULL, ...)
```

Arguments

from see [seq](#)
 to see [seq](#)
 by see [seq](#)
 length.out see [seq](#)
 along.with see [seq](#)
 ... see [seq](#)

Details

arguments with units are converted to have units of the first argument (which is either from or to)

Examples

```

seq(to = set_units(10, m), by = set_units(1, m), length.out = 5)
seq(set_units(10, m), by = set_units(1, m), length.out = 5)
seq(set_units(10, m), set_units(19, m))
seq(set_units(10, m), set_units(.1, km), set_units(10000, mm))

```

ud_are_convertible *Test if two units are convertible*

Description

Parses and checks whether units can be converted by UDUNITS-2. Units may not be convertible either because they are different magnitudes or because one (or both) units are not defined in the database.

Usage

```
ud_are_convertible(x, y)
```

Arguments

x character or object of class `symbolic_units`, for the symbol of the first unit.
 y character or object of class `symbolic_units`, for the symbol of the second unit.

Value

boolean, TRUE if both units exist and are convertible.

Examples

```

ud_are_convertible("m", "km")
a <- set_units(1:3, m/s)
ud_are_convertible(units(a), "km/h")
ud_are_convertible("s", "kg")

```

 unitless

The "unit" type for vectors that are actually dimension-less.

Description

The "unit" type for vectors that are actually dimension-less.

Usage

```
unitless
```

Format

An object of class `symbolic_units` of length 2.

 units

Handle measurement units

Description

A number of functions are provided for handling unit objects.

- ``units<-`` and `units` are the basic functions to set and retrieve units.
- `as_units`, a generic with methods for a character string and for quoted language. Note, direct usage of this function by users is typically not necessary, as coercion via `as_units` is automatically done with ``units<-`` and `set_units`.
- `make_units`, constructs units from bare expressions. `make_units(m/s)` is equivalent to `as_units(quote(m/s))`.
- `set_units`, a pipe-friendly version of ``units<-``. By default it operates with bare expressions, but this behavior can be disabled by a specifying `mode = "standard"` or setting `units_options(set_units_mode = "standard")`.

Usage

```
## S3 replacement method for class 'numeric'
units(x) <- value
```

```
## S3 replacement method for class 'units'
units(x) <- value
```

```
## S3 replacement method for class 'logical'
units(x) <- value
```

```
## S3 method for class 'units'
units(x)
```



```

## S3 method for class 'symbolic_units'
units(x)

set_units(x, value, ..., mode = units_options("set_units_mode"))

make_units(bare_expression, check_is_valid = TRUE)

as_units(x, ...)

## Default S3 method:
as_units(x, value = unitless, ...)

## S3 method for class 'units'
as_units(x, value, ...)

## S3 method for class 'symbolic_units'
as_units(x, value, ...)

## S3 method for class 'difftime'
as_units(x, value, ...)

## S3 method for class 'character'
as_units(x, check_is_valid = TRUE,
        implicit_exponents = NULL, force_single_symbol = FALSE, ...)

## S3 method for class 'call'
as_units(x, check_is_valid = TRUE, ...)

## S3 method for class 'expression'
as_units(x, check_is_valid = TRUE, ...)

## S3 method for class 'name'
as_units(x, check_is_valid = TRUE, ...)

## S3 method for class 'POSIXt'
as_units(x, value, ...)

## S3 method for class 'Date'
as_units(x, value, ...)

```

Arguments

x	numeric vector, or object of class units.
value	object of class units or symbolic_units, or in the case of set_units expression with symbols (see examples).
...	passed on to other methods.
mode	if "symbols" (the default), then unit is constructed from the expression supplied. Otherwise, if mode = "standard", standard evaluation is used for the supplied

value	This argument can be set via a global option <code>units_options(set_units_mode = "standard")</code>
bare_expression	a bare R expression describing units. Must be valid R syntax (reserved R syntax words like <code>in</code> must be backticked)
check_is_valid	throw an error if all the unit symbols are not either recognized by <code>udunits2</code> via <code>ud_is_parseable()</code> , or a custom user defined via <code>install_unit()</code> . If <code>FALSE</code> , no check for validity is performed.
implicit_exponents	If the unit string is in product power form (e.g. "km m ⁻² s ⁻¹ "). Defaults to <code>NULL</code> , in which case a guess is made based on the supplied string. Set to <code>TRUE</code> or <code>FALSE</code> if the guess is incorrect.
force_single_symbol	Whether to perform no string parsing and force treatment of the string as a single symbol.

Details

If `value` is of class `units` and has a value unequal to 1, this value is ignored unless `units_options("simplify")` is `TRUE`. If `simplify` is `TRUE`, `x` is multiplied by this value.

Value

An object of class `units`.

The `units` method retrieves the `units` attribute, which is of class `symbolic_units`.

Character strings

Generally speaking, there are 3 types of unit strings are accepted in `as_units` (and by extension, `\units<-``).

The first, and likely most common, is a "standard" format unit specification where the relationship between unit symbols or names is specified explicitly with arithmetic symbols for division `/`, multiplication `*` and power exponents `^`, or other mathematical functions like `log()`. In this case, the string is parsed as an R expression via `parse(text =)` after backticking all unit symbols and names, and then passed on to `as_units.call()`. A heuristic is used to perform backticking, such that any continuous set of characters uninterrupted by one of `()*\^-` are backticked (unless the character sequence consists solely of numbers `0-9`), with some care to not double up on pre-existing backticks. This heuristic appears to be quite robust, and works for units would otherwise not be valid R syntax. For example, percent ("`%`"), feet ("`' '`"), inches ("`'in'`"), and Tesla ("`T`") are all backticked and parsed correctly.

Nevertheless, for certain complex unit expressions, this backticking heuristic may give incorrect results. If the string supplied fails to parse as an R expression, then the string is treated as a single symbolic unit and `symbolic_unit(chr)` is used as a fallback with a warning. In that case, automatic unit simplification may not work properly when performing operations on unit objects, but unit conversion and other Math operations should still give correct results so long as the unit string supplied returns `TRUE` for `ud_is_parsable()`.

The second type of unit string accepted is one with implicit exponents. In this format, /, *, and ^, may not be present in the string, and unit symbol or names must be separated by a space. Each unit symbol may optionally be followed by a single number, specifying the power. For example "m2 s-2" is equivalent to "(m^2)*(s^-2)".

It must be noted that prepended numbers are supported too, but their interpretation slightly varies depending on whether they are separated from the unit string or not. E.g., "1000 m" is interpreted as magnitude and unit, but "1000m" is interpreted as a prefixed unit, and it is equivalent to "km" to all effects.

The third type of unit string format accepted is the special case of udunits time duration with a reference origin, for example "hours since 1970-01-01 00:00:00". Note, that the handling of time and calendar operations via the udunits library is subtly different from the way R handles date and time operations. This functionality is mostly exported for users that work with udunits time data, e.g., with NetCDF files. Users are otherwise encouraged to use R's date and time functionality provided by Date and POSIXt classes.

Expressions

In `as_units()`, each of the symbols in the unit expression is treated individually, such that each symbol must be recognized by the udunits database (checked by `ud_is_parseable()`), or be a custom, user-defined unit symbol that was defined by `install_unit()`. To see which symbols and names are currently recognized by the udunits database, see `valid_udunits()`.

Note

By default, unit names are automatically substituted with unit names (e.g., kilogram → kg). To turn off this behavior, set `units_options(auto_convert_names_to_symbols = FALSE)`

See Also

[install_unit](#), [valid_udunits](#)

Examples

```
x = 1:3
class(x)
units(x) <- as_units("m/s")
class(x)
y = 2:5
a <- set_units(1:3, m/s)
units(a) <- make_units(km/h)
a
# convert to a mixed_units object:
units(a) = c("m/s", "km/h", "km/h")
a
# The easiest way to assign units to a numeric vector is like this:
x <- y <- 1:4
units(x) <- "m/s" # meters / second

# Alternatively, the easiest pipe-friendly way to set units:
if(requireNamespace("magrittr", quietly = TRUE)) {
```

```

library(magrittr)
y %>% set_units(m/s)
}

# these are different ways of creating the same unit:
# meters per second squared, i.e, acceleration
x1 <- make_units(m/s^2)
x2 <- as_units(quote(m/s^2))
x2 <- as_units("m/s^2")
x3 <- as_units("m s-2") # in product power form, i.e., implicit exponents = T
x4 <- set_units(1, m/s^2) # by default, mode = "symbols"
x5 <- set_units(1, "m/s^2", mode = "standard")
x6 <- set_units(1, x1, mode = "standard")
x7 <- set_units(1, units(x1), mode = "standard")
x8 <- as_units("m") / as_units("s")^2

all_identical <- function(...) {
  l <- list(...)
  for(i in seq_along(l)[-1])
    if(!identical(l[[1]], l[[i]]))
      return(FALSE)
  TRUE
}
all_identical(x1, x2, x3, x4, x5, x6, x7, x8)

# Note, direct usage of these unit creation functions is typically not
# necessary, since coercion is automatically done via as_units(). Again,
# these are all equivalent ways to generate the same result.

x1 <- x2 <- x3 <- x4 <- x5 <- x6 <- x7 <- x8 <- 1:4
units(x1) <- "m/s^2"
units(x2) <- "m s-2"
units(x3) <- quote(m/s^2)
units(x4) <- make_units(m/s^2)
units(x5) <- as_units(quote(m/s^2))
x6 <- set_units(x6, m/s^2)
x7 <- set_units(x7, "m/s^2", mode = "standard")
x8 <- set_units(x8, units(x1), mode = "standard")

all_identical(x1, x2, x3, x4, x5, x6, x7, x8)

# Both unit names or symbols can be used. By default, unit names are
# automatically converted to unit symbols.
make_units(degree_C)
make_units(kilogram)
make_units(ohm)
# Note, if the printing of non-ascii characters is garbled, then you may
# need to specify the encoding on your system manually like this:
# ud_set_encoding("latin1")
# not all unit names get converted to symbols under different encodings

## Arithmetic operations and units

```

```

# conversion between unit objects that were defined as symbols and names will
# work correctly, although unit simplification in printing may not always occur.
x <- 500 * make_units(micrograms/liter)
y <- set_units(200, ug/l)
x + y
x * y # numeric result is correct, but units not simplified completely

# note, plural form of unit name accepted too ('liters' vs 'liter'), and
# denominator simplification can be performed correctly
x * set_units(5, liters)

# unit conversion works too
set_units(x, grams/gallon)

## Creating custom, user defined units
# For example, a microbiologist might work with counts of bacterial cells
# make_units(cells/ml) # by default, throws an ERROR
# First define the unit, then the newly defined unit is accepted.
install_unit("cells")
make_units(cells/ml)

# Note that install_unit() adds support for defining relationships between
# the newly created symbols or names and existing units.

## set_units()
# set_units is a pipe friendly version of `units<-`.
if(requireNamespace("magrittr", quietly = TRUE)) {
  library(magrittr)
  1:5 %>% set_units(N/m^2)
  # first sets to m, then converts to km
  1:5 %>% set_units(m) %>% set_units(km)
}

# set_units has two modes of operation. By default, it operates with
# bare symbols to define the units.
set_units(1:5, m/s)

# use `mode = "standard"` to use the value of supplied argument, rather than
# the bare symbols of the expression. In this mode, set_units() can be
# thought of as a simple alias for `units<-` that is pipe friendly.
set_units(1:5, "m/s", mode = "standard")
set_units(1:5, make_units(m/s), mode = "standard")

# the mode of set_units() can be controlled via a global option
# units_options(set_units_mode = "standard")

# To remove units use
units(x) <- NULL
# or
set_units(x, NULL)
# or
drop_units(y)
s = Sys.time()

```

```
d = s - (s+1)
as_units(d)
```

units_options	<i>set one or more units global options</i>
---------------	---

Description

set units global options, mostly related how units are printed and plotted

Usage

```
units_options(..., sep, group, negative_power, parse, set_units_mode,
              auto_convert_names_to_symbols, simplify, allow_mixed, unitless_symbol,
              define_bel)
```

Arguments

...	named options (character) for which the value is queried
sep	character length two; default c("~", "~"); space separator between variable and units, and space separator between two different units
group	character length two; start and end group, may be two empty strings, a parenthesis pair, or square brackets; default: square brackets.
negative_power	logical, default FALSE; should denominators have negative power, or follow a division symbol?
parse	logical, default TRUE; should the units be made into an expression (so we get subscripts)? Setting to FALSE may be useful if parse fails, e.g. if the unit contains symbols that assume a particular encoding
set_units_mode	character; either "symbols" or "standard"; see set_units ; default is "symbols"
auto_convert_names_to_symbols	logical, default TRUE: should names, such as degree_C be converted to their usual symbol?
simplify	logical, default NA; simplify units in expressions?
allow_mixed	logical; if TRUE, combining mixed units creates a mixed_units object, if FALSE it generates an error
unitless_symbol	character; set the symbol to use for unitless (1) units
define_bel	logical; if TRUE, define the unit B (i.e., the <i>bel</i> , widely used with the <i>deci</i> - prefix as dB, <i>decibel</i>) as an alias of lg(re 1). TRUE by default, unless B is already defined in the existing XML database.

Details

This sets or gets units options. Set them by using named arguments, get them by passing the option name.

The default NA value for `simplify` means units are not simplified in `set_units` or `as_units`, but are simplified in arithmetical expressions.

Value

in case options are set, invisibly a named list with the option values that are being set; if an option is queried, the current option value.

Examples

```
old = units_options(sep = c("~~~", "~"), group = c("", "")) # more space, parenthesis
old
## set back to defaults:
units_options(sep = c("~", "~"), group = c("[", "]"), negative_power = FALSE, parse = TRUE)
units_options("group")
```

valid_udunits	<i>Get information about valid units</i>
---------------	--

Description

These functions require the **xml2** package, and return data frames with complete information about pre-defined units from UDUNITS2. Inspect this data frames to determine what inputs are accepted by `as_units` (and the other functions it powers: `as_units`, `set_units`, `units<-`).

Usage

```
valid_udunits(quiet = FALSE)

valid_udunits_prefixes(quiet = FALSE)
```

Arguments

quiet	logical, defaults TRUE to give a message about the location of the udunits database being read.
-------	---

Details

Any entry listed under `symbol`, `symbol_aliases`, `name_singular`, `name_singular_aliases`, `name_plural`, or `name_plural_aliases` is valid. Additionally, any entry under `symbol` or `symbol_aliases` may also contain a valid prefix, as specified by `valid_udunits_prefixes()`.

Note, this is primarily intended for interactive use, the exact format of the returned data frames may change in the future.

Value

a data frame with columns `symbol`, `symbol_aliases`, `name_singular`, `name_singular_aliases`, `name_plural`, or `name_plural_aliases`, `def`, `definition`, `comment`, `dimensionless` and `source_xml`

Examples

```
if (requireNamespace("xml2", quietly = TRUE)) {  
  valid_udunits()  
  valid_udunits_prefixes()  
  if(interactive())  
    View(valid_udunits())  
}
```


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